This post is the 1st post of a series showcasing various rOpenSci  
packages as if Maëlle were a birder trying to make the most of R in  
general and rOpenSci in particular. Although the series use cases will  
mostly feature *birds*, it’ll be the occasion to highlight rOpenSci’s  
packages that are more widely applicable, so read on no matter what your  
field is! Moreoever, each post should stand on its own.

A logical first step in this birder’s guide to rOpenSci is to use R to  
find where to observe birds! In this blog post, we shall use **rOpenSci  
packages accessing open geographical data** to locate and visualize  
where to observe birds near a given location.

**First of all, where are we now?**

The Max Planck Institute for Ornithology (henceforth shortened to MPI),  
where Maëlle will give a talk is located at [*Am Obstberg 1 78315*](https://www.google.com/maps/search/Am+Obstberg+1+78315+%0D%0ARadolfzell?entry=gmail&source=g) *Radolfzell*. Let’s geolocate it using opencage package that interfaces the  
[OpenCage Geocoder](https://opencagedata.com/), [a commercial service  
based on open data](https://opencagedata.com/credits). When choosing to  
get only one result via limit = 1, one gets what the API considers to  
be the best one.

mpi <- opencage::opencage\_forward("[Am Obstberg 1 78315 Radolfzell](https://www.google.com/maps/search/Am+Obstberg+1+78315+Radolfzell?entry=gmail&source=g)", limit = 1)$results

class(mpi)

## [1] "tbl\_df" "tbl" "data.frame"

head(names(mpi))

## [1] "annotations.DMS.lat" "annotations.DMS.lng"

## [3] "annotations.MGRS" "annotations.Maidenhead"

## [5] "annotations.Mercator.x" "annotations.Mercator.y"

This gets us [Am Obstberg 1, 78315 Radolfzell, Germany](https://www.google.com/maps/search/Am+Obstberg+1,+78315+Radolfzell,+Germany?entry=gmail&source=g) (mpi$formatted)  
which is in (mpi$annotations.flag gets us a flag!).

**Birding in a bird hide?**

**Where to find a bird hide?**

You can most certainly go birding anywhere, but if you can find a bird  
hide (or *bird blind* depending on the English you speak), it might be a  
very appropriate observation point. Now that we know where the MPI is,  
we can look for bird hide(s) in the vicinity. For that, we shall use  
osmdata package.This package is an interface to [OpenStreetMap’s Overpass  
API](https://wiki.openstreetmap.org/wiki/Overpass_API). OpenStreetMap is a collective map of the world. It contains information about towns’  
limits, roads, placenames. Actually, OpenCage’s blog features an interesting series of  
[country profiles](https://blog.opencagedata.com/tagged/countryprofile).

To look for a bird hide, we first create a bounding box of 10km around  
the MPI, using bbox package

bbox <- bbox::lonlat2bbox(mpi$geometry.lng,

mpi$geometry.lat,

dist = 10, method = "lawn")

We then use the [key and value associated with bird hides in  
OpenStreetMap](https://wiki.openstreetmap.org/wiki/Tag:leisure%3Dbird_hide):  
respectively *leisure* and *bird\_hide*.

library("osmdata")

## Data (c) OpenStreetMap contributors, ODbL 1.0. http://www.openstreetmap.org/copyright

library("magrittr")

(results <- opq(bbox = bbox) %>%

add\_osm\_feature(key = 'leisure', value = 'bird\_hide') %>%

osmdata\_sf ())

## Object of class 'osmdata' with:

## $bbox : 47.6865,8.8753,47.8494,9.1177

## $overpass\_call : The call submitted to the overpass API

## $timestamp : [ Thu 5 Jul 2018 08:06:35 ]

## $osm\_points : 'sf' Simple Features Collection with 1 points

## $osm\_lines : 'sf' Simple Features Collection with 0 linestrings

## $osm\_polygons : 'sf' Simple Features Collection with 0 polygons

## $osm\_multilines : 'sf' Simple Features Collection with 0 multilinestrings

## $osm\_multipolygons : 'sf' Simple Features Collection with 0 multipolygons

results$osm\_points

## leisure geometry

## 5004940425 bird\_hide 8.920901, 47.741569

Yay, we now know where to find a bird hide not too far from the MPI!

**Visualizing our location and the bird hide**

So one could enter the coordinates of that bird hide in one’s favourite  
mapping software or app but to show you where the bird hide is we can  
actually step back and use  
osmplotr, another package

The way osmplotr works is letting you create a basemap, on which  
you’ll add different layers extracted from OpenStreetMap using  
osmplotr::extract\_osm\_objects or osmdata functions directly. Its  
strengths are therefore the use of open data, and the customization of  
what you’re using as background!

Let’s create a basemap for our bounding box, and then add roads and  
buildings to it.

library("osmplotr")

## Data (c) OpenStreetMap contributors, ODbL 1.0. http://www.openstreetmap.org/copyright

bbox <- get\_bbox(bbox)

dat\_B <- extract\_osm\_objects (key = 'building', bbox = bbox)

dat\_H <- extract\_osm\_objects (key = 'highway', bbox = bbox)

map0 <- osm\_basemap(bbox = bbox, bg = 'gray20') %>%

add\_osm\_objects (dat\_B, col = 'gray40') %>%

add\_osm\_objects (dat\_H, col = 'gray80')

map0 %>%

add\_axes() %>%

print\_osm\_map (filename = 'map\_a1.png', width = 600,

units = 'px', dpi = 72)

library("magrittr")

magick::image\_read('map\_a1.png') %>%

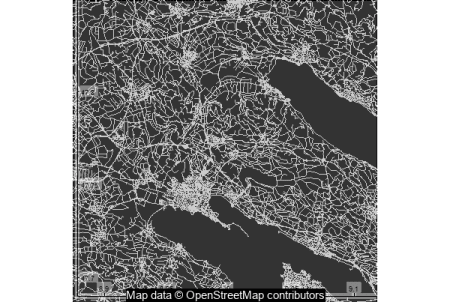
magick::image\_annotate("Map data © OpenStreetMap contributors",

color = "white",

boxcolor = "black",

size = 15,

gravity = "south")



Quite pretty! The lakes can be seen because of the absence of roads and  
buildings on them.

Now, let’s plot the bird hide and the MPI on them. Since we used  
osmdata::osmdata\_sf, we had gotten the data in a receivable class,  
sf.

points\_map <- add\_osm\_objects(map0, results$osm\_points,

col = 'salmon',

size = 5)

For plotting the MPI, we’ll convert opencage output to an sf point  
with the same coordinate reference system as the OpenStreetMap data  
extracted with osmdata.

coords <- data.frame(lon = mpi$geometry.lng,

lat = mpi$geometry.lat)

crs <- sf::st\_crs(results$osm\_points)

mpi\_sf <- sf::st\_as\_sf(coords,

coords = c("lon", "lat"),

crs = crs)

points\_map <- add\_osm\_objects(points\_map, mpi\_sf,

col = 'white',

size = 5)

We can now visualize both points on the map, the MPI in white and the  
bird hide in salmon, South-West from the MPI.

points\_map %>%

add\_axes() %>%

print\_osm\_map (filename = 'map\_a2.png',

width = 600,

units = 'px', dpi = 72)

magick::image\_read('map\_a2.png') %>%

magick::image\_annotate("Map data © OpenStreetMap contributors",

color = "white",

boxcolor = "black",

size = 15,

gravity = "south")



Aha, now we see where the bird hide is, fantastic! But as Mark noted,  
birds can actually be observed from other places.

**Birding where birds should be?**

Birds are most likely to be found **where water lies close to natural  
areas**, and we can translate this to R code! We shall get all water and  
(separately) all non-watery natural areas and find the shortest  
distances between them before plotting the results using  
add\_osm\_surface.

First, let’s get all water and (separately) all non-watery natural  
areas.

dat <- opq(bbox = bbox) %>%

add\_osm\_feature(key = 'natural') %>%

osmdata\_sf (quiet = FALSE)

## Issuing query to Overpass API ...

## Rate limit: 2

## Query complete!

## converting OSM data to sf format

indx\_W <- which (dat$osm\_polygons$natural %in% c ("water", "wetland"))

indx\_N <- which (!dat$osm\_polygons$natural %in% c ("water", "wetland"))

xy\_W <- sf::st\_coordinates (dat$osm\_polygons [indx\_W, ])

xy\_N <- sf::st\_coordinates (dat$osm\_polygons [indx\_N, ])

Then we use geodist package to get pairwise distances  
between all points, find minima, and make a data.frame to submit to  
add\_osm\_surface(). We have 7068 watery points and 10065 non-watery  
points so the speed of geodist is crucial here!

t1 <- Sys.time()

d <- geodist::geodist (xy\_W, xy\_N)

# so fast!!!

Sys.time() - t1

## Time difference of 13.57983 secs

d1 <- apply (d, 1, min)

d2 <- apply (d, 2, min)

xy <- cbind (rbind (xy\_W, xy\_N), c (d1, d2))

xy <- xy [, c (1, 2, 5)]

colnames (xy) <- c ("x", "y", "z")

xy <- xy [!duplicated (xy), ]

Finally we plot the results on the roads we had gotten earlier, although  
we do not recommend staying on the middle of a road to observe birds! We  
re-add the points corresponding to the MPI and bird hide after the  
surface coloring. With osmplotr, order matters because layers are  
added on top of each other. Note that plotting the distances takes a  
while.

# colorblind-friendly palette!

cols <- viridis::viridis\_pal (direction = -1) (30)

add\_osm\_surface (map0, dat\_H,

dat = xy, col = cols) %>%

add\_axes() %>%

add\_colourbar(cols = cols,

zlim = range(xy[,"z"])) %>%

add\_osm\_objects(mpi\_sf,

col = 'white', size = 5) %>%

add\_osm\_objects(results$osm\_points,

col = 'white', size = 5)%>%

print\_osm\_map (filename = 'map\_a3.png', width = 600,

units = 'px', dpi = 72)

magick::image\_read('map\_a3.png') %>%

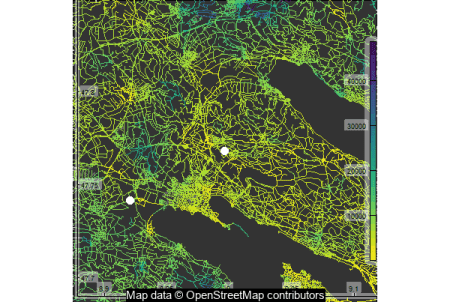
magick::image\_annotate("Map data © OpenStreetMap contributors",

color = "white",

boxcolor = "black",

size = 15,

gravity = "south")



On the map, the yellower/lighter a road is, the better it is to observe  
birds according to Mark’s assumption that birds are most likely to be  
found where water lies close to natural areas. With this metric, the MPI  
itself is not too badly located, which after all is not too surprising  
for an MPI of *ornithology*. Maybe one should just walk to the one of  
the nearest lakes to meet some birds.